Introducing EntreCompEdu -
A European case study on enterprising the educators: Dafen Primary School, Wales

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A tool to create shared understanding of the ‘Knowledge, Skills & Attitudes’ that make up what it means to be entrepreneurial

discovering and acting upon opportunities and ideas & transforming them into social, cultural, or financial value for others

- 3 major competence areas,
- 15 competences,
- 442 learning outcomes
- and a 8-level progression model
Entrecomp competencies link to new Curriculum for Wales 2020

1. **Ambitious, capable learners** who are ready to learn throughout their lives.
2. **Enterprising, creative contributors** who are ready to play a full part in life and work.
3. **Ethical, informed citizens** who are ready to be citizens of Wales and the world.
4. **Healthy, confident individuals** who are ready to lead fulfilling lives as valued members of society.

**Into action**
- Taking the initiative
- Planning & management
- Coping with ambiguity, uncertainty, risk
- Working with others learning through experience

**Resources**
- Self awareness & self efficacy
- Motivation and perseverance
- Mobilising resources
- Financial and economic literacy
- Mobilising Others

**Ideas and opportunities**
- Spotting opportunities
- Creativity
- Vision
- Valuing ideas
- Ethical and sustainable thinking


Bacigalo et al., 2016
EntreCompEdu

A CPD package & framework designed to give educators/teachers the skills to develop entrepreneurial and innovative skills in their students

The project team include specialists in
- Entrepreneurial learning
- Pedagogy
- Teacher assessment
- CPD
Dafen Primary School, Llanelli, Carmarthenshire
1st EntreCompEdu Pioneer School

Head: Mrs Iolan Greville
### Wales

**at 1st July 2020**

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<th>TASKS</th>
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**Average of Feeling**: 1.12
**Count of Created Loops**: 1.14

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* The emotional scale goes from -2 to +2
The 6 principles

Phase 2 module more deliberately support teachers to learn, plan, act & reflect on six guiding principles for entrepreneurial education

Creativity: facilitate creative thinking throughout the learning process

Real-world: promote active entrepreneurial learning through real-world contexts

Collaboration: foster purposeful collaboration both in and beyond the school

Value creation: empower students to create value for others through their learning

Reflection: stimulate reflection, flexible thinking and learning from experience

Visibility: make entrepreneurial competences an explicit part of learning and assessment
Phase 2

- An introduction module 0
- More interactive content
- More action-based learning design
- Alternatives activities to cope with remote teaching in COVID
- Refined tasks
- Re-emphasis of group forum
  (professional collaboration & teacher-teacher peer reflection)
- Blended in 6 principles into the modules
- Added a finale to ‘end’
- Invitation to contribute to EntreCompLab: a learning design process guiding teachers to apply EntreCompEdu learning to their own teaching context

Targeted 15 countries
So far 35
Final iteration global by 2021
Dafen School Lessons

- Appetite for ‘facilitated’ entrepreneurial learning/CPD
- Online support facilitates CPD in a long-term covid context
- Gains to be made from whole school CPD opportunities
- Creation of long term professional network between school and the university
- Limitless potential for entrepreneurial practice capture and dissemination

EntreCompEdu:
- a powerful tool to bring together new curriculum, sustainability and entrepreneurial agendas
- strengthening of entrepreneurial culture, laying good foundation for learners


THANK YOU

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Strengthening the Enterprise Pipeline: The role of universities
22nd October 2020
Online
K Penaluna & F Healey-Benson